Clinic Handouts

<u>Handout</u> – Starting Procedures -- POST EVENT

- Before leaving a start line, make sure all equipment has been cleared away.
- Start equipment is on the move to the next start line or at the end of the day return equipment to proper storage area for lock up.
- Hold a meeting at the end of each session or at end of each day with Start Crew and SA crew to discuss how the session / day went.

<u>Handout</u> – Starting Procedures -- PRE-MEET

- Find out if there are responsibilities to do a clinic and / or mentor.
- Before leaving home check you have all the necessary equipment for starting in your sport bag.
- Always be early to the track 1 ½ to 2 hours a head of the scheduled start time.
- Talk with Meet Manager / Chief Technical Delegate are there any changes!
- Hold a meeting with Starts crew to review:
 - Commands and signals
 - Start lines and locations
 - Start and recall positions / duties
 - Gun handling procedures for starting and recalling
 - Establish Starter's stand positions for all races (diagram)
 - False start procedure. Steps.
 - Try out PA system/Boom box and FSCA.
 - Location of Call Room, washrooms, first aid / medical areas, equipment room, etc.,

Handout - Starting Procedures -- PRE-MEET(continued)

Everyone needs to be working as a team and on the same page! Talk and work with:

- Announcer
- Photo Timing Crew
- Track Referee
- Starts Referee
- False Start Control Apparatus Operator
- Chief Starter's Assistant / SA's
- Basket Crew Chief
- Equipment Crew Chief
- Media / TV

Make sure all necessary track equipment is in working order.



<u>Handout</u> – Starting Procedures -- DAY OF MEET

- Make sure all start equipment and track equipment is out at the required start line. Re-check in working order.
- Hand out guns and ammo to Start crew (if applicable).
- Re-walk track each day.
- Outdoor meets ALWAYS keep an eye on the weather! The Starter is the one holding the gun and transducer.
- Watch warm ups for 'acts of delay', improper start techniques, poor fair play or improper conduct tactics.
- At any time during the command sequence, if concentration is broken, ask competitors to 'Stand up'. Reassemble.
- Listen for sounds / look for muscle spasms / twitches and distractions in starting area.



<u>Handout</u> – Starting Procedures -- PRE EVENT CHECKLIST

Re-check equipment:

- Gun is loaded
- Ear protection in BOTH ears
- Green arm band on
- Red sleeve is on gun wrist arm
- Starter's stand in correct position
- Test PA system/Boom Box sound level
- Transducer light is on and do a test
- FSCA and operator is ready
- Wind gauge and operator is ready
- Recall starters are at their assigned positions with guns

<u>Handout</u> — Starting Procedures -- PRE EVENT CHECKLIST (continued)

- Concentrate on commands and tone of voice.
- Watch runners warming up.
- Watch Chief SA is doing job! Checking competitors in- bib #, lane, heat, runners properly attired, close down track, communicate with TR and Photo timing, Wind gauge is operated, Announcer has done introductions, competitors on assembly line, basket crew moved out.
- Know where Chief SA will be standing to hand race over.
- Ultimately Starter is responsible for ascertaining that all is ready!

<u>Handout</u> – Starting Procedures -- EVENT CHECKLIST

- Know location where Chief SA will hand over race.
- Watch for signal from Chief SA to hand race over.
- Wait for complete silence and no movement around start area and ALL competitors are attentive.
- Command(s) are given in a calm, monotone voice. Give a 'reasonable time' for competitors to get comfortable and ready blocks 20-25 seconds; without blocks 3 -5 seconds.
- Watch for signal from Chief SA all is ready for next command. Focus on assigned lanes.
- Raise gun overhead and give the command.
- Fire the gun only if all competitors are motionless.
- IAAF Rule: All athletes shall at once and without delay assume their full and final set position.
- Movement must be **AFTER** the report of the gun —early movement, Starter / Recaller Starter(s) fire a second shot for a false start.